

FACTUAL FEEDBACK- SESSION - 2021-22

MONTH (APRIL)

ANNEXURE-3

DEPARTMENT / SUBJECT	TOPIC	ORGANISER	NAMES OF ATTENDEES	DURATION / NO. OF HOURS
ENGLISH	1. Educational Technology powered by Google 2. Theatre in education	Ms Deepti Sawhney Ms Sheuli Ghosh	Ms Tulika Ranjan Ms Damini Ahuja Ms Tulika Ranjan Ms Ayesha Ali Ms Anjali Gilhotra Ms Nupur Goyal	10 hours 10 hours 1 hr 1 hr 1 hr 1 hr
	3. Storytelling as Pedagogy4. Literature in Classroom	Ms Sheuli Ghosh	Ms Tulika Ranjan Ms Ayesha Ali Ms Anjali Gilhotra Ms Nupur Goyal Ms Ayesha Ali	1 hr 1 hr 1 hr 1 hr 1 hr
	5. Innovative Pedagogy in English- Experiential Learning6. Integration of Arts in English		Ms Nupur Goyal	1 hr 1 hr

			Ms Nupur Goyal	
MATHEMATICS	1.Educational Technology powered by Google	Ms Deepti Sawhney	Ms Darshana Menon Ms Amrita Chaudhary Ms Vani Tuteja Ms Arti Chauhan Ms Charu Garg	10 hours 10 hours 10 hours 10 hours
	2.Emotional Intelligence	Ms Mandvi Tripathi	Ms Ansha Sarpaul Ms Amrita Chaudhary	1 hr 1 hr
	3.Innovative Techniques in Mathematics	Mr Neeraj Saxena	Ms Heenima Porwal	1 hr
	4.Innovative Pedagogy in Mathematics Experiential learning	CELL	Ms Charu Garg	1 hr
	5.Assessment In Mathematics			
		Mr Anurodh Chitra	Ms Charu Garg Ms Vani Tuteja	1 hr 1 hr
	6.Understanding Bloom's Taxonomy and its application in Mathematics	Mr Neeraj Saxena	Ms Arti Chauhan Ms Heenima Porwal	1 hr 1 hr
	7.Strategies of Effective Annual Curriculum Plans 8.Teaching Strategies Methodologies of Teaching English	Ms Priyanka Bhatkoti	Ms Darshana Menon	1 hr
	Writing Skills 9.Innovative Teaching of Mathematics		Ms Darshana Menon	1 hr
	10.Multiple Intelligence in Mathematics 11. Multiple Intelligence		Ms Darshana Menon Ms Darshana Menon	1 hr
	F		Ms Vani Tuteja Ms Darshana Menon	1 hr 1 hr
	12.Critical and Creative Thinking-Pathways to Critical Thinking		Ms Darshana Menon	1 hr 1 hr
	13.Understand Blooms Taxonomy and its application in Social Science		1415 Dai Shaha Mcholl	

			Ms Darshana Menon	1 hr
SCIENCE	1.Educational Technology powered by Google	Ms Deepti Sawhney	Ms Geetika Sharma Ms Disha Gaur Ms Amrita Handoo	10 hours 10 hours
	2. Self Auditing	Mr Praveen	Ms Sheerein Humaira Ms Disha Gaur	1 hr 1 hr 1 hr
	3. Understanding Bloom's Taxonomy and its application in Chemistry		Ms Geetika Sharma	1 hr
	4.Bloom's Taxonomy and its application-class X science 5.Strategies for Happy Learning in Classroom	.04	Ms Sheerein Humaira	1 hr
	5.5trategies for Happy Learning in Classroom	all t	Ms Sheerein Humaira	1 hr
SOCIAL SCIENCE	1.Educational Technology powered by Google	Ms Deepti Sawhney	Ms Aditi Tewari	10 hours
	2. Enhancing Practical Skills and Projects and Maps in Social Science (IX - X)	Mr Ajay Jha	Ms Aditi Tewari	1 hr
	3.Dramatics in Teaching	Ms Liza Roy	Ms Aditi Tewari Ms Deepika Khanoria Ms Shruti Rao Ms Renu Prabhakar	1 hr 1 hr 1 hr 1 hr
	4.Integration of Arts in Political Science	Ms Neera Kohli	Ms Aditi Tewari	1 hr
	5.Understand Blooms Taxonomy and its application in Social Science		Ms Deepika Khanoria Ms Renu Prabhakar	1 hr 1 hr
	6. Innovative Pedagogy in Social science- Experiential Learning	Mr Ajay Khosla	Ms Deepika Khanoria Ms Renu Prabhakar	1 hr 1 hr
	7. Teaching Strategies/Methodologies in Social Science	Mr Ajay Khosla	Ms Deepika Khanoria Ms Renu Prabhakar	1 hr 1 hr

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	8. Strategies for Happy Learning in Classrooms		Ms Shruti Rao	1 hr
			Ms Deepika Khanoria	1 hr
	9.Assessment in Social Science			
			Ms Renu Prabhakar	1 hr
HINDI	1.Educational Technology powered by Google	Ms Deepti Sawhney		10 hours
	S, I am and J and J		Ms Kumud Pathak	1 hr
			Ms Neeru Sharma	1 hr
	2.CBSE Assessment Scheme - Decoding Board/Periodic Test	Ms Vamsheepriya	Ms Amrita Sharma	1 hr
	Papers and Multiple Assessment Techniques	Amar	Ms Niketa Sarin	1 hr
	3. Board Pariksha Hetu Tyaariyan			1
	5. Dourd I di Mond Lieta Lyddi	Ms Anjana kumari Jha		1 hr
	4. Digital Learning and Management	Wis Anjana Kumari sha	Ms Kumud Pathak	
	4. Digital Leaf ming and Wanagement	Mr Joji Paul	NIS Kumuu I amak	
	5. LEADING TRANSFORMATION DEVELOPING	Wii Joji i aui		1 hr
	VISION AND MISSION FOR THE SCHOOL	Ma Drivenka Dhetketi	Ms Kumud Pathak	1 111
		Ms Priyanka Bhatkoti	Wis Kumud Patnak	
	6. Happy classroom Effective Classroom Strategies Using			
	Humour in the class	N. G. 43		1.1
	7. Storytelling as pedagogy	Ms Geetika		1 hr
			Ms Kumud Pathak	
				1 hr
			Ms Kumud Pathak	
				1 hr
			Ms Neeru Sharma	1 hr
			Ms Amrita Sharma	1 111
			Ms Niketa Sarin	1 hr
THIRD	1. Theatre in Education	Ms Sheuli Ghosh	Ms Prabodhini Upadhyay	1 hr
LANGUAGE	2. Dramatics in Teaching	Ties officer Ground	Ms Prabodhini Upadhyay	1 hr
	3. Dramatics as a teaching tool		Ms Prabodhini Upadhyay	1 hr
	5. Diamanes as a caching tool		1415 I Tabbumini Cpaunyay	
	4. Digital Learning and Management	Mr Joji Paul	Ms Prabodhini Upadhyay	1 hr

	5. Educational Technology powered by Google	Ms Deepti Sawhney	Ms Prabodhini Upadhyay	10 hours
ICT	1.Educational Technology powered by Google	Ms Deepti Sawhney	Ms Sheetal Mittal Ms Deepika Agarwal Ms Aditi Bansal	10 hours 10 hours 10 hours
	2.Introduction to Cyber Security and Safety		Ms Deepika Agarwal	1 hr
ART / SPORTS	1. Educational Technology powered by Google	Ms Deepti Sawhney	Ms Shalu Srivastava(Visual Arts) Ms Apurava Rawat Ms Jyoti Ms Deepali Seth Ms Mamta Bharti	10 hours 10 hours 10 hours 10 hours 10 hours
	2. Understanding classroom management and its component	Mr C B Jadli	Mr Zaheer Abbas Ms Apurava Rawat Mr Zaheer Abbas	10 hours 1 hr 1 hr
	3. Emotional Intelligence	Ms Mandavi Tripathi	Ms Apurava Rawat Mr Zaheer Abbas	1 hr 1 hr
	4. Learning how to learn	Ms Aditi Basu	Ms Apurava Rawat Mr Zaheer Abbas Ms Shalu Srivastava	1 hr 1 hr 1 hr
	5. Khelo India Fitness Assessment		Ms Apurava Rawat Ms Jyoti Ms Deepali Seth Mr Zaheer Abbas	1 hr 1 hr 1 hr 1 hr 1 hr
	6. Multiple Intelligence	Ms. Poonam Saxena	Ms. Shalu Saxena	1 111
	7. Understanding Stress	Ms. Lisa Roy Malik	Ms. Mamta Bharti	1 hr

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ANY OTHER	1. Educational Technology powered by Google	Ms Deepti Sawhney	Ms Dabista Ashraf	10 hours
(LIBRARIAN,			Ms Surabhi Barua	10 hours
MUSIC &			Ms Neha Arvind	10 hours
DANCE)			Ms Anima Bhatnagar	10 hours
	2. Stress Management Technique	Prof. Dr. Mosam Sinha	Ms Anima Bhatnagar	1 hr
	3. Strategies for Happy Classroom		Ms Anima Bhatnagar	1 hr
COUNSELLORS	1.Happy Teachers Create Happy Classrooms	Mr. Joji Paul	Ms Prachi Bhatnagar	1 hr
	2. ICT integration in the teaching of Psychology	Ms. Gurjeet Kaur	Ms Prachi Bhatnagar	1 hr
	3. Educational Technology powered by Google	Ms Deepti Sawhney	Ms Gurpreet Kaur	10 hours
	4. Competency based education	Melle	Ms Anisha Jha	1 hr
ANY OTHER	1. Educational Technology powered by Google	Ms Deepti Sawhney	Ms Gagandeep Kaur	10 hours
(PRE-PRIMARY			Ms Nidhi Gupta	10 hours
- GRADE II)			Ms Supreet	10 hours
			Ms Gunjan	10 hours
			Ms Sneh Priya	10 hours
			Ms Swati Tyagi	10 hours
			Ms Divya Tavethya	10 hours
			Ms Garima Sinha	10 hours
			Ms Geeta Iyer	10 hours
			Ms Aakansha Sinha	10 hours
			Ms Sapna Ahuja	10 hours
			Ms Anuradhika Rawat	10 hours
			Ms Rohini Rana	10 hours
			Ms Priya Sharma	10 hours
			Ms Neetu Nigam	10 hours
			Ms Karishma Srivastava	10 hours
			Ms Juhi Srivastav	10 hours
			Ms Megha Bhardwaj	10 hours

		Ms Reena Dhama Ms Deepali Ms Richa Vats Ms Sulochna Kumari Ms Nimisha Ms Supriya Singh	10 hours 10 hours 10 hours 10 hours 10 hours
2. Art Integration as a pedagogy	Ms Aishwarya Taneja	Ms Gagandeep Kaur	1 hr
3. Applications of life skills in day to day life	Mr Arvind Srivastav	Ms Gagandeep Kaur	1 hr
4. Multiple Intelligence	Ms Poonam Saxena	Ms Gagandeep Kaur Ms Sapna Ahuja	1 hr 1 hr
5.Story telling as Pedagogy	Ms Sheuli Ghosh	Ms Rohini Rana Ms Pooja Jha Ms Himani Rawat Ms Deepika Mohapatra	1 hr 1 hr 1 hr 1 hr
5.Story telling as Pedagogy		Ms Surbhi Sikka Ms Bhajleen Kaur Ms Neetu Nigam Ms Karishma Srivastava Ms Vini Srivatava	1 hr 1 hr 1 hr 1 hr 1 hr
6. Happy Classroom- Exploring happiness	Mr Pankaj Munjal	Ms Rohini Rana	1 hr
7. Experiential learning-Role of Rhymes in Preschool teaching	Ms Nishi Sehrawat	Ms Rohini Rana Ms Deepali	1 hr 1 hr
8.Content Management in class-Time Management	Dr Gurpreet Singh	Ms Rohini Rana Ms Deepali	1 hr 1 hr
9. Dramatics in Teaching	Ms Liza Roy	Ms Himani Rawat Ms Deepika Mohapatra Ms Pooja Jha Ms Priya Sharma Ms Surbhi Sikka	1 hr 1 hr 1 hr 1 hr 1 hr

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			Ms Bhajleen Kaur	1 hr	
			Ms Nidhi Jasrai	1 hr	l
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	10. Outcome Based Learning	Ms Aishwarya Taneja	Ms Disha Srivastava	1 hr	l
		Mr. Masom Sinha	Ms Himani Rawat	1 hr	l
			Ms Deepika Mohapatra	1 hr	l
			Ms Pooja Jha	1 hr	l
			Ms Surbhi Sikka	1 hr	l
			Ms Bhajleen Kaur	1 hr	l
			Ms Neetu Nigam	1 hr	l
			Ms Deepali	1 hr	l
			Ms Nidhi Jasrai	1 hr	l
	11. Enhancing Life Skills-Effective Communication		Ms Megha Bharadwaj	1 hr	l
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			Ms Karishma Srivastava	1 hr	l
	12. Assessment in Mathematics	Mr Anurodh Chitra			l
	Xo.		Ms Karishma Srivastava	1 hr	l
	13. Anger Management	Ms Monica Chawla			l
	13. Anger Management 14. Effective classroom management		Ms Megha Bharadwaj	1 hr	l
	14. Effective classroom management				l
			Ms Vini Srivatava	1 hr	l
	15. Emotional Intelligence				l
			Ms Deepali	1 hr	l
	16. Enhancing Life Skills-Problem Solving	Ms. Smita Mishra			l
			Ms Richa Vats	1 hr	l
	17. Strategies for happy classroom		Ms Neetu Nigam	1 hr	l
			Ms Megha Bharadwaj	1 hr	l
				1 hr	l
	18. Stress Management	Prof. Mosam Sinha	Ms Richa Vats	1 hr	l
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	19.Cyber Security and Safety	Ms Neeru Mittal	Ms Richa Vats	1 hr	l
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# **DEPARTMENT-WISE DESCRIPTIVE FEEDBACK**

# 1. LEARNING OUTCOMES:

#### **ENGLISH**

- 1. Educational Technology powered by Google- The multiple sessions in this training programme helped the participants to get an insightful learning of various online tools, technology based teaching- learning strategies and planning of lessons incorporating these to facilitate blended learning.
- **2. Theatre in education-** The session helped the participants to get familiar with the use of theatre in education, reference of real life situations that make impressions, use of voice modulation for better clarity of thoughts, reference of characters to broaden perspectives, etc., to deliver their course content.
- **3. Storytelling as Pedagogy-** The session was very engaging where importance of storytelling as a teaching tool was well explained. After attending the session, one was inspired to be a storyteller and performer with a purpose to inform, engage, and entertain the learners. The teachers learnt to communicate the content in the most compelling and proactive way possible.
- **4. Literature in Classroom-** This session facilitated the teachers to link literature to real life, draw values from texts that one should possess, reflect upon something and create a piece of text in the form of reflection poetry. The session also provided many ideas to conduct LSRW activities and their importance in literature.
- **5. Innovative Pedagogy in English- Experiential Learning-** The session left the participants with some ideas of activities to be done as a part of learning a topic, where the learners would create something using the knowledge and comprehension of the content taught, for example- blog writing.
- **6. Integration of Arts in English-** Various art forms were explained that can be used as a medium of exploring creative expressions in literature like comic stips, mindmaps, song composition, etc.

### **MATHEMATICS**

- 1. Educational Technology powered by Google- The sessions were very interesting and enriching. Various online tools like wakelet, popplet, padlet, Linoit shared in the workshop are helpful in designing lesson plans for blended learning and make classes and content more fun filled and student engaged.
- 2. **Emotional Intelligence-** Students with higher levels of emotional intelligence are able to better manage themselves and relate to others around them. This can help them develop improved self-motivation and more effective communication skills—essential skills to helping students become more confident learners.
- 3. **Innovative Techniques in Mathematics-** The session inculcated innovative teaching techniques to promote learning and learnt various techniques of integrating Math with other subjects.
- 4. **Multiple Intelligence-** Each student has their own intelligence superiorities and weaknesses. These intelligence domains determine how easily or difficulty a student can learn through a specific teaching method.
- 5. **Innovative Pedagogy in Mathematics Experiential learning-** Experiential learning contributes to student engagement, deeper learning, improved academic outcomes and enhanced work and life skills.
- 6. **Assessment In Mathematics-** Mathematics assessments can help both students and teachers improve the work the students are doing in mathematics. Students need to learn to monitor and evaluate their progress. Assessment should be a routine part of ongoing classroom activity.
- 7. **Understanding Bloom's Taxonomy and its application in Mathematics-** To plan a lesson which can cater the need to all types of learners.

## **SCIENCE**

# 1. Educational Technology powered by Google-

*The sessions were truly enriching, focusing on empowering the educators to drive student learning in these unprecedented times. The various tools shared in the workshop are easy to use and take the teaching-learning process to the next level. Tools incorporated in the lesson plans for blended learning.

# 2. Understanding Bloom's Taxonomy and its application in Chemistry-

*Aimed at understanding how to apply Bloom's taxonomy in assessment of chemistry. Step by step explanation of the various levels with concrete examples. Facilitators to use the various levels while designing question papers.

# 3. Self Auditing-

*Assessment and reflection of the facilitators teaching learning process.

## **SOCIAL SCIENCE**

### HINDI

- 1.Educational Technology powered by Google-ऑनलाइन टूल्स के बारे में जानकारी प्राप्त हुई जिसका प्रयोग हम अपने पाठ परियोजना में एवं कक्षा में करा सकते हैं ,गूगल मीट एवं गूगल क्लासरूम के बारे में भी जानकारी दी गयी।
- 2.CBSE Assessment Scheme Decoding Board/Periodic Test Papers and Multiple Assessment Techniques-पूर्व माध्यमिक परीक्षा ,मध्याविध परीक्षा एवं वार्षिक परीक्षा की आँकलन पद्धति एवं मूल्याङ्कन पद्धति किस प्रकार की होनी चाहिए इसकी जानकारी साझा की गयी।
- 3. Board Pariksha Hetu Tyaariyan -कक्षा दसवीं के बच्चों की बोर्ड परीक्षा की तैयारी किस प्रकार की जानी चाहिए ताकि वह ज्यादा से ज्यादा विषय वस्तु को समझ सके एवं उस पर काम कर सकें इससे संबंधित जानकारी साझा की गई।
- 4. Digital Learning and Management-ऑनलाइन टूल्स के बारे में जानकारी प्राप्त हुई जिसका प्रयोग हम अपने पाठ परियोजना में एवं कक्षा में करा सकते हैं
- **5. LEADING TRANSFORMATION DEVELOPING VISION AND MISSION -** अपने समूह के लोगों को किस प्रकार साथ लेकर चलना , उनकी समस्याओं पर गौर फरमाना एवं सामने आयी समस्याओं का समाधान ढूँढना ,एवं एक नई सोच का निर्माण पर बल दिया
- 6. Happy classroom... Effective Classroom Strategies... Using Humour in the class-अधिक से अधिक क्रियाकलापों को कक्ष में अपनाने के लिए बोला गया तथा विद्यार्थियों से जुड़े रहने के लिए व्यक्तिगत रूप से ध्यान केंद्रित करने पर बल दिया गया।
- 7. Storytelling as pedagogy- कक्षा में अधिगम को रुचिकर बनाने हेतु तथा को मुख्य स्रोत के रूप में बताया गया, विभिन्न प्रकार के उदाहरणों द्वारा शिक्षक विद्यार्थी के मध्य में सामंजस्य स्थापित करने के लिए प्रेरित किया गया। विद्यार्थियों के बौद्धिक स्तर की परख करने के बारे में बताया गया। उनसे भावनात्मक रूप में जुड़ने के लिए प्रेरित किया गया।

#### THIRD LANGUAGE

- 1. **Digital Learning & Management-** The workshop focused on making use of a broad range of technology-enhanced educational strategies which included blended learning, flipped learning and other strategies that rely on digital tools (Google Apps, Auto Draw, AR Loopa, Mentimeter, Padlet) to a small or large degree. The session also emphasized on thoughtful integration of technology to enable students to actively engage with ideas and enhance their learning experience.
- 2. **Educational Technology powered by Google-** The sessions were truly enriching, focusing on empowering the educators to drive student learning in these unprecedented times. The various tools shared in the workshop are easy to use and take the teaching-learning process to the next level. Tools incorporated in the lesson plans for blended learning.
- 3. **Theatre in Education-**The session gave a good insight into adopting interactive theatre/drama practices to help aid the educational process. It provided unique ways to engage students and inspire/guide them about important life choices and social issues around them.
- 4. **Dramatics as a teaching tool-** Dramatization in teaching and helping students get in touch with their creativity and spontaneity as well as to develop confidence in the expression of their ideas.
- 5. **Dramatics in Teaching-** Drama as an effective teaching tool & the role of creative dramatics in the classroom which includes problem solving, social & creative skills.

- 1. **Educational Technology powered by Google-** The five-day workshop gave a good insight into the digital tools that can be used along with the teaching to make concepts easier to understand. Teachers get hands-on practice on how technology is utilized for blended learning. Department is suggested to incorporate the digital tools in their lesson plans.
- 2. **Cyber Security and Safety-**The training was to make us understand about possible cybercrimes and their effects. They focussed on being safe while browsing internet and doing transactions. They spoke about digital footprint.

#### ART / SPORTS -

- 1. **Educational Technology powered by Google** The workshop was quite enriching. Explored various digital resources to design and create constructive learning environment. Learned how to use google tools for creation and collaboration in classrooms.
- 2. Understanding stress -
  - Enhancing your ability to cope with the pressures in your everyday life.
  - Knowing how to handle rare stressful situations.
  - Enhancing general self-esteem and boosting confidence.
- 3. Multiple intelligence -
  - Various techniques were discussed in the workshop using which a teacher can achieve interest of each and every student of the class.
  - Got informed about several fresh and innovative ideas on how we can create interest in students in the class.
  - The conclusion of the workshop was that teachers who use multiple intelligence strategies in their classrooms address the dominant intelligences of all their students by presenting subject matter in ways that use language, numbers, physical surroundings, sound, the body, and social skills.

# ANY OTHER - -----

## **Counselling and Special Education**

- 1. **Happy Teachers Create Happy Classrooms-** (i) The guest speaker informed the participants about the significance of keeping the students' happiness quotient in mind while planning lessons, which acted like an important reminder.
  - (ii) The seven suggestions given by the speaker to the participants to become happy as teachers acted like an important reminder to prioritize self-care.
  - (iii) The seven techniques for creating happy classrooms were useful as they highlighted some easy ways in which the classrooms can be converted into safe, secure and exciting spaces with open channels of communication between students, parents and teachers.
- 2. **ICT Integration in Teaching of Psychology** (i)The resource person shared some useful tools for supporting the lessons in Psychology which can help the teachers of Psychology make their lessons more interesting and creative.
  - (ii) The websites for additional resource material for Psychology that were shared during the webinar can be very helpful.
- 3. **Competency Based Education** (i) It is an outcome-based approach to education to ensure proficiency in learning by students through demonstration of the knowledge, skills, values and attitudes required for dealing with real life situations at the age and grade appropriate level.

- (ii) The participants were encouraged to support the student's ability to become an independent/self-reliant and lifelong learner by using a variety of interactive methods.
- (iii) The participants were told about using stories as pedagogical tools, including using them to introduce the theme, explicate the main points, apply textual comprehension to everyday life, and demonstrate inferred knowledge.
- 4. **Educational Technology Powered by Google** (i) The SAMR model (Substitution, Augmentation, Modification and Redefinition)- how technology can help us move up on the stages of the model.
  - (ii) The Learning Pyramid and its connection with student's attention was understood. More active teaching pedagogy are required to ensure student participation
  - (iii). Various tools were noted down to be used in turning text-based knowledge into visually represented knowledge such as Thinglink.
  - (iv) The facilitator explained the concept of Constructivism. Further, strategies of constructivist learning were described such as experiential learning.
  - (v). Various tools such as Kahoot and Quizziz were noted down which can be used to make formative assessment

# 2. FOLLOW-UP PLANNED

# **ENGLISH**

- **1. Educational Technology powered by Google-** Teachers' lesson plans drafted subsequently will be expected to demonstrate strategies learnt through the training. More online tools and strategies will be incorporated in the class.
- 2. Theatre in education- Some of the suitable topics would be planned and taken up utilizing this strategy using role play, enactment and voice modulation.
- 3. Storytelling as Pedagogy- Some of the course contents would be delivered through storytelling making it more engaging, entertaining and easy to understand.
- 4. Literature in Classroom- Some of the relevant ideas, like blog posts, would be added in suitable lesson plans.
- **5. Innovative Pedagogy in English- Experiential Learning-** Teachers' lesson plans drafted subsequently will be expected to demonstrate strategies learnt through the training.
- **6. Integration of Arts in English-** Activities would be designed facilitating art integration in the form of starter activity or concluding activity in the lesson plans.

#### **MATHEMATICS**

1. Educational Technology powered by Google- Include various online tools in lessons which help in making the teaching- learning process more engaging.

- 2. **Emotional Intelligence-** Will talk about what the child is feeling and help him or her name the emotion (anger, happiness, sadness, frustration). Thereafter, I will help the child reflect on his or her emotions to identify what makes him or her feel a certain way and find solutions to any challenges together.
- 3. **Innovative Techniques in Mathematics-** Used innovative techniques and integrated Math concepts with other subjects.
- 4. **Multiple Intelligence-** Incorporate various intelligence for different learners while doing lesson planning.
- 5. **Innovative Pedagogy in Mathematics Experiential learning-** As Experiential learning is an engaged learning process whereby students "learn by doing" and by reflecting on the experience, keeping this in mind more activities were incorporated in the lesson plans.
- 6. **Assessment In Mathematics-** Included case studies in the curriculum and also ice breakers were included in the lesson planning.
- 7. **Understanding Bloom's Taxonomy and its application in Mathematics-** Will design an assessment based on Bloom's Taxonomy and will incorporate more and more digital tools to make class more engaged and for effective learning.

#### **SCIENCE**

- 1. Incorporating various digital tools learnt for blended learning in the lesson plans and discussing the outcomes.
- 2. Incorporating the levels of Bloom's taxonomy while planning the lesson and assessment for learners.
- 3. Auditing and reflecting upon the facilitators success and shortcomings while executing the planned lessons and brain-storming the way ahead.

## SOCIAL SCIENCE

#### HINDI-

- 1.विभागीय बैठक के दौरान वेबिनार में सीख गए ऑनलाइन टूल्स के बारे में जानकारी साझा की गई एवं उसे पाठ परियोजना में शामिल किया गया ।
- 2.अधिगम के दौरान कथावाचन पर विशेष रूप से बल दिया गया।
- 3.कक्षा में विषय वस्तु को अधिक रोचक एवं सहज बनाने के लिए हास्य पुट की अभिव्यक्ति को शामिल किया गया एवं अधिगम के दौरान रुचिकर प्रसंगों पर भी चर्चा की गयी।

#### THIRD LANGUAGE

- 1. Sharing of the takeaways from the sessions with colleagues and implementation of the suggestions in planning and conduction of classes.
- 2. Integrating various digital tools learnt for blended learning in the lesson plans and discussing the outcomes.
- 3. Including the levels of Bloom's taxonomy while planning the lesson and assessment for learners.

#### **ICT**

- 1. **Educational Technology powered by Google-**While creating lesson plans it was ensured that the tools are carefully chosen and used.
- 2. **Cyber Security and Safety-** It is included in the syllabus as one complete chapter as in today's scenario wherein online learning is happening everywhere it is imperative to know and be aware about various cybercrimes.

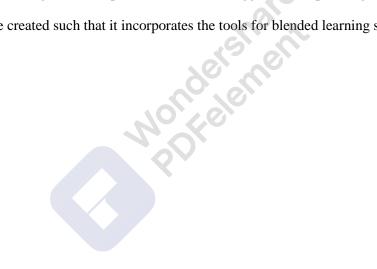
#### **ART / SPORTS**

- 1. **Educational Technology powered by Google-** While making monthly lesson plans it was ensured that the tools are carefully chosen and used for the activities.
- 2. **Understanding stress -** As master trainer, I intend to debrief the other teacher on outcomes received through in-house training programmers. Teachers' lesson plan drafted subsequently will be expected to demonstrate strategies learned through the training.
- 3. **Multiple intelligence -** Planning lessons in such a way that children with different multiple intelligence can participate in class effectively.

# **ANY OTHER**

## **Counselling and Special Education**

- 1. Sharing of the takeaways from the sessions with colleagues and implementation of the suggestions in planning and conduction of classes
- 2. A lesson plan based on Bloom taxonomy will be created such that it incorporates the tools for blended learning suggested by the facilitator and followed up by subject coordinator



# 3. SUGGESTIONS

#### **ENGLISH**

- **1. Educational Technology powered by Google-** Introduction of more digital tools compatible with MS Teams would have helped participants using the Microsoft platform.
- **2.** Theatre in education- More elements of theatre like mime, one-act play, mono act, should have been referred to as well.
- 3. Storytelling as Pedagogy- Use of storytelling in senior classes should have also been explained and elaborate with suitable examples.
- 4. Literature in Classroom- Session could have been more interactive and engaging.
- 5. Innovative Pedagogy in English- Experiential Learning- More ideas of experiential learning activities should have been provided to the participants.
- 6. Integration of Arts in English- Showcase of activities during the session by the participants would have facilitated more interaction and exchange of ideas.

#### **MATHEMATICS**

- 1. Educational Technology powered by Google- Sessions should be interactive and participants should be given a chance to present their ideas and experiences.
- 2. **Emotional Intelligence-** The session could've been more interactive if some techniques for helping the kids were also shared.
- 3. **Innovative Techniques in Mathematics-** More examples/ideas should have been given to explain Innovative techniques.
- 4. **Multiple Intelligence-** Multiple intelligence should be explained with more suitable examples in connection with different learners.
- 5. **Innovative Pedagogy in Mathematics Experiential learning-** Examples should be given to relate Math with real life scenarios.
- 6. **Assessment In Mathematics-** Session should be interactive, where participants can also participate.
- 7. **Understanding Bloom's Taxonomy and its application in Mathematics-** More examples could have been used to explain the application of Bloom's Taxonomy in Mathematics especially designing an assessment.

#### **SCIENCE**

- 1. As 21st century facilitators, workshops like blended learning are much needed to help us keep abreast of the latest technology and innovations in the teaching-learning process.
- 2. It would be great if all the workshops can be made more interactive with activities which participating teachers can indulge in or try themselves during the course of the workshop.

### SOCIAL SCIENCE

# **HINDI**

1. कार्यशाला के दौरान पी. पी .टी.के अतिरिक्त कुछ अन्य जीवंत उदाहरण को भी शामिल किया जाना चाहिए जिससे अध्यापक वृन्द अपने निजी जीवन से भी उसे जोड़ कर उसका अनुभव प्राप्त कर सकें। अध्यापकों की सहभागिता के साथ-साथ कुछ अन्य रोचक उपकरणों पर भी जानकारी अवश्य साझा की जानी चाहिए।

# THIRD LANGUAGE

Insufficient number of workshops pertaining to third/foreign languages and its requirements in the classroom.

## **ICT**

1. **Educational Technology powered by Google-**Introduction of more digital tools compatible with MS Teams and Cisco Webex should have been focussed on. It was related to google tools integrated with google classroom.

# **ART / SPORTS**

1. **Understanding stress** - The topics needs an introductory description of the importance of the art integrated learning as well as the difference between art integrated and art enhanced learning

# **ANY OTHER**

